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July 18, 1985

Work

2016 - present Teacher Game Development - Grafisch Lyceum, Rotterdam
2016 - present Digital & Analog Education Developer- HNI, Rotterdam
2015 Design and Execution: MiniHackathon - PassePartout, Rotterdam
2012 - 2015 Teacher Digital Media - Digital Playground, Rotterdam
2013 - 2015 Guest Lecturer Pauwke Berkers - Erasmus University, Rotterdam
2011 Photography Teacher, Botucatu, Brazil
2010 English Language Teacher, Espirito Santo do Turvo, Brazil

Education

2015 - present Part-time Teacher Education in Arts, WDKA, Rotterdam
2013 Professional Development Class – Digital Playground
2010 Master Class Interactive Art – NIMK Nederlands Instituut Media Kunst (Nominated for the Rene Coelho Prize)
2008 - 2010 Bachelor degree in Fine Arts – University for the Arts Utrecht (Nominated for the Jan Zumbink Prize)
2006 - 2008 Photographic Studies – University for the Arts Utrecht
1998 - 2005 High school diploma (VWO), specializing in culture and society studies Schiedam

Exhibitions/Performances/Projects

2015 - 2016 Looking for Laika - Artistic Director, iOS - Android - Windows Phone
2014 - 2015 AstroSurf- Artistic Director, iOS - Android
2015 Screening - garden_of_earthly_delight at r>>ject, Rotterdam
2013 Artist Residency in Toronto at the Canadian Film Centre – Summer Sessions program funded by V2 centre for unstable media, Rotterdam
2013 Solo Exhibition – Installation 7000AA, Station Schiedam Centrum
2012 Solo Exhibition – PINSH, Roodkapje Rotterdam
2012 Group Exhibition – Das Spectrum, Utrecht
2012 Group Exhibition – Flugraben, Berlin

Skills

Adobe Suite, Final Cut Pro, Blender, Unity 3D, C#

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EDUCATION

08.2012 - 06.2015 *school:* Aalto University, School of Arts, Design and Architecture
study: Master Programme in New Media
degree(s): Master of Art

08.2007 - 09.2010 *school:* Utrecht School of the Arts
study: Interaction Design, Art & Technology
degree(s): Bachelor of Art & Technology

08.2006 - 02.2007 *school:* Delft University of Technology
study: Technical Computer Science
degree(s): -

09.1998 - 07.2005 *school:* Scholengemeenschap Schravenlant
study: pre-university education
degree(s): Science & Health and Science & Technology

WORK

04.2013 - present ***Enevo Oy / Developer - enevo.com***

Enevo is a start-up company which offers a logistic solution in the field of waste management. At Enevo I am responsible for frontend server and client side development for the client interface. I have learned about Backbone.js, Underscore.js, JsRender and timezone.js during my time working at Enevo.

05.2011 - 05.2012 ***HVMP Internet Marketing / Developer - hvmp.nl***

HVMP is an internet marketing office that offers their clients high quality websites with SEO as the main focus. At HVMP I was responsible for creating web applications, portals, backend systems and various frontend developing projects, additionally mastering CMSMadeSimple.

10.2010 - 02.2011 ***OGD / IT Temporary - ogd.nl***

OGD is an agency which provides temporary IT services. At OGD I was outsourced as a general IT temp. Daily activities included tech-support, CMS management, web-design and localization developement. At OGD I got acquainted with JIRA, TOPDesk and SharePoint.

10.2008 - 03.2009 ***Label A / Media Intern - labela.nl***

Label A is an internet company with a wide variety of services. At Label A I was responsible for various media related assignments. This ranged from designing websites to designing business cards and banners.

PROJECTS

01.2013 - present ***CollaPlan - collaplan.com***

CollaPlan is an interactive collaborative urban planning platform that I have initiated in collaboration with Joakim Breitenstein. My responsibility is the technical realization of the website. The platform is custom build.

08.2013 - present ***Treasure Tribes - omnicheese.rajeevsiewnath.com***

Treasure Tribes is a runner game for iOS and Android that I have initiated in collaboration with Henrik Hackenberg. My responsibility is the technical realization of the website. The game is built in Unity3D.

11.2013 - present ***ArtHub - arthub.nl***

ArtHub is a virtual museum gallery that I have initiated in collaboration with Rob Maan and Christina Gianellia. My responsibility is the technical realization of the website. The platform is custom build.

02.2011 - present ***rajeevsiewnath.com***

rajeevsiewnath.com is my own company. As a webdeveloper I design and create websites and webapplications. The activities include designing and implementing websites and realizing conversion goals.

SKILLS

programming PHP (*excellent*)
JavaScript (*excellent*)
MySQL (*excellent*)
CSS (*excellent*)
HTML (*excellent*)
ActionScript (*excellent*)
C# (*good*)
Processing (*good*)

design Unity3D (*excellent*)
Adobe Flash (*excellent*)
Adobe Illustrator (*excellent*)
OpenOffice (*good*)
Google Apps (*good*)
Adobe InDesign (*good*)
Adobe Photoshop (*good*)
Processing (*good*)

languages Dutch (*native*)
English (*excellent - IELTS Academic, overall band score 8*)
Finnish (*basic*)

concepts interaction design, new media, object oriented thinking, game design, REST full APIs, WordPress, CMSMadeSimple, Smarty, Underscore.js, Backbone.js, Highcharts, JsRender, Google Maps API, Google Charts API, Nokia HERE Maps API, Twitter API, Facebook API, HTML5